#### 1

# FILM, TELEVISION, AND MEDIA ARTS (FTMA)

FTMA 100 EDITING I 3 UNITS

Pass/No Pass or Grade is Allowed

Fee: \$45

Lecture 2 hours, laboratory 3 hours

Offered: ALL

Introduces fundamental principles and mechanics of editing digital, audio, and basic graphics. Emphasizes the practical application and operation of equipment and software. [D; CSU; UC] (Formerly: TELE 101)

#### **FTMA 101**

### FUNDAMENTALS IN CAMERA, LIGHTING, AND SOUND 3 UNITS

Pass/No Pass or Grade is Allowed

Fee: \$20

Lecture 2 hours, laboratory 3 hours

Offered: ALL

Provides fundamental introduction to camera operation and visual composition, lighting design for film and television, and audio recording and reproduction. Emphasizes a technical understanding of equipment, introductory workshops, and practical lab work that will provide the foundation for future operation of specialized production equipment and appreciation of cinematic language. [D; CSU; UC] (Formerly: TELE 100)

#### FTMA 102

### INTRODUCTION TO MOTION PICTURE PRODUCTION 3 UNITS

Grade Only Fee: \$45

Prerequisite: FTMA 100 or equivalent; FTMA 101 or equivalent.

Lecture 2 hours, laboratory 4 hours

Offered: ALL

Provides an introduction to the theory, terminology, and process of motion picture production for film, television, and digital media. Includes basic cinematography including the operation, function and creative uses of pre-production, production and post-production, gaffing and grip equipment, scriptwriting, camera operation, camera composition, principles of lighting and lighting techniques, sound recording and sound design, digital graphics, and digital editing. [D; CSU; UC] (Formerly: TELE 131; Same as: ART 131)

#### FTMA 103

# INTRODUCTION TO TELEVISION STUDIO PRODUCTION 3 UNITS

Grade Only Fee: \$15

Prerequisite: FTMA 101 or equivalent. Lecture 2 hours, laboratory 4 hours

Offered: ALI

Introduces multi-camera studio production through theory and practice of camera and lighting for a multi-camera setup with live switching at an introductory level. Provides fundamental and practical experience in the use of control room and television studio equipment, audio mixer, and auxiliary equipment in the production of multi-camera, live video, and production. [D; CSU; UC]

#### **FTMA 105**

### INTRODUCTION TO WRITING FOR TELEVISION MOTION PICTURE, AND MEDIA

3 UNITS

Pass/No Pass or Grade is Allowed

Recommended Preparation: ENGL 114 or equivalent or through the Southwestern College multiple measures placement processes.

Lecture 3 hours Offered: FALL

Introduces basic writing for feature film, television, and electronic media. Emphasizes preparing scripts in proper formats, including fundamental technical, conceptual, and stylistic issues related to writing fiction and non-fiction scripts for informational and entertainment purposes in film and electronic media. Includes a writing evaluation component as a significant part of the course requirement. [D; CSU; UC] (Formerly: TELE 110)

#### **FTMA 108**

### INTRODUCTION TO DRONE TECHNOLOGY AND APPLICATIONS 3 UNITS

Pass/No Pass or Grade is Allowed Lecture 2 hours, laboratory 4 hours

Offered: ALL

Introduces remotely operated aircraft systems (drones), including applications, safety, maintenance, mission planning, flying, and data acquisition (multispectral images, photos, and videos). [D; CSU] (Same as: AERO 108;GEOG 108;ART 188;NC 328)

#### FTMA 110 EDITING II 3 UNITS

Pass/No Pass or Grade is Allowed Prerequisite: FTMA 100 or equivalent. Lecture 2 hours, laboratory 3 hours

Offered: ALL

Explores essential concepts, techniques and methods of digital editing for images and sound. Emphasizes conceptual, aesthetic and emotional considerations in the temporal and spatial manipulation of images and sound in the construction of a narrative or cinematic experience. [D; CSU]

#### FTMA 111 RECORDING TECHNIQUES 3 UNITS

**Grade Only** 

Recommended Concurrent Enrollment: FTMA 101.

Lecture 2 hours, laboratory 3 hours

Offered: ALL

Introduces audio recording with an emphasis on current digital recording techniques, equipment, and practices. Focuses on the physics of sound propagation, psychoacoustics, microphones, mixers, signal processing, and historical perspectives on analog, digital and HD audio recording, and multi-track recording and mixing. [D; CSU; UC] (Formerly: TELE 151; Same as: MUS 151;RA&T 120)

#### FTMA 112

### MOTION PICTURE PRODUCTION 3 UNITS

Pass/No Pass or Grade is Allowed

Prerequisite: FTMA 102 or ART 131 or equivalent.

Lecture 2 hours, laboratory 4 hours

Offered: ALL

Uses digital video as a means of creative expression with an emphasis on directing, cinematography, sound recording, editing and post-production techniques. Includes screenwriting, producing, directing, director of photography, sound mixing and design, and editing. [D; CSU; UC] (Formerly: TELE 132; Same as: ART 132)

#### **FTMA 113**

### TELEVISION STUDIO PRODUCTION 3 UNITS

Pass/No Pass or Grade is Allowed

Fee: \$15

Prerequisite: FTMA 103 or equivalent. Lecture 2 hours, laboratory 4 hours

Offered: ALL

Covers multi-camera studio production through theory and practice of camera and lighting for a multi-camera setup with live switching at a beginning level. Covers the practical experience in the use of control room, studio, audio mixing, and auxiliary equipment in the production of live and recorded programs. [D; CSU; UC] (Formerly: TELE 183)

#### **FTMA 114**

#### **EXPERIMENTAL MEDIA**

#### 3 UNITS

Pass/No Pass or Grade is Allowed Lecture 2 hours, laboratory 4 hours

Offered: ALL

Explores and practices nontraditional utilization of media technology and theory in the production of creative work. Encourages interdisciplinary experimentation. [D; CSU; UC] (Same as: ART 135)

#### **FTMA 115**

## WRITING FOR TELEVISION, MOTION PICTURE AND MEDIA 3 UNITS

Pass/No Pass or Grade is Allowed

Recommended Preparation: FTMA 105 or equivalent.

Lecture 3 hours Offered: FALL

Covers dramatic writing for television, film, and digital media. Emphasizes character development, plot, and dialogue creation. Addresses style, timing, and adaptation. [D; CSU; UC] (Formerly: TELE 208)

#### **FTMA 116**

### ACTING FOR THE CAMERA I

3 UNITS

Pass/No Pass or Grade is Allowed

Recommended Preparation: TA 110 or equivalent.

Lecture 2 hours, laboratory 3 hours

Offered: ALL

Provides an overview of the basic techniques of acting on camera. Includes exercises in sense memory and effective memory, action, relaxation, and concentration. Emphasizes improvisational techniques, subjective camera monologues, auditions, and scene performance. [D; CSU; UC] (Formerly: TELE 115; Same as: TA 115)

#### FTMA 120

### VIDEO POST-PRODUCTION, GRAPHICS, AND SPECIAL EFFECTS 3 UNITS

Pass/No Pass or Grade is Allowed

Fee: \$48.5

Recommended Preparation: FTMA 102 or ART 131 or equivalent.

Lecture 2 hours, laboratory 4 hours

Offered: FALL

50. Introduces students to digital visual effects and motion graphics for digital filmmaking, using digital, computer graphics, and digital photo technologies. Discusses cinematic, video, photographic and computer technologies, and how they are used in the creation of visual effects and motion graphics. Covers digital and traditional methodologies with a concentration on digital exercises illustrating modern techniques. [D; CSU; UC] (Formerly: TELE 163)

#### FTMA 121

### RECORDING TECHNIQUES FOR MIXED MEDIA 3 UNITS

Pass/No Pass or Grade is Allowed

Prerequisite: FTMA 111, MUS 151, or RA&T 120, or equivalent.

Lecture 2 hours, laboratory 3 hours

Offered: FALL, SPRING

Focuses on advanced audio recording with an emphasis on current recording techniques, equipment, and practices in the film industry. Focuses on Post Sound including Foley and ADR-Automatic Dialog Replacement. [D; CSU] (Same as: RA&T 131)

#### **FTMA 122**

#### MOTION PICTURE PRODUCTION II

#### 3 UNITS

Pass/No Pass or Grade is Allowed Prerequisite: FTMA 112 or equivalent. Lecture 2 hours, laboratory 4 hours

Offered: ALL

Summarizes and focuses on cinematography, sound recording and design, and post-production techniques. Includes topics such as screenwriting, directing, editing, videography and producing. [D; CSU; UC]

#### FTMA 123

### TELEVISION STUDIO PRODUCTION II 3 UNITS

Pass/No Pass or Grade is Allowed Prerequisite: FTMA 113 or equivalent. Lecture 2 hours, laboratory 4 hours

Offered: ALL

Introduces and examines multi-camera studio production through theory and practice of camera and lighting for a multi-camera setup with live switching. Covers the practical experience in the use of control room, studio, audio mixing, and auxiliary equipment in the production of live and recorded programs. [D; CSU; UC]

#### **FTMA 124**

### DOCUMENTARY VIDEO PRODUCTION 3 UNITS

Pass/No Pass or Grade is Allowed

Recommended Preparation: FTMA 102 or ART 131 or equivalent.

Lecture 2 hours, laboratory 3 hours

Offered: ALL

Emphasizes and applies theory, history, technical, and aesthetic characteristics of nonfiction (documentary) film production. Introduces and focuses on topics such as documentary pre-production (including research and writing), production, and post-production processes. [D; CSU; UC] (Formerly: TELE 234)

#### **FTMA 125**

#### **SCREENWRITING II**

#### 3 UNITS

**Grade Only** 

Lecture 2 hours, laboratory 4 hours

Offered: ALL

Introduces and focuses on dramatic screenwriting for original fictional and non-fictional narrative Film. Analyzes and illustrates television forms through oral critiques and script writing formats. [D; CSU; UC]

#### **FTMA 126**

### ACTING FOR THE CAMERA II 3 UNITS

Pass/No Pass or Grade is Allowed

Prerequisite: FTMA 116 or TA 115 or equivalent.

Lecture 2 hours, laboratory 3 hours

Offered: ALL

Provides an overview of the basic techniques of acting on camera. Includes exercises in sense memory and effective memory, action, relaxation, and concentration. Emphasizes improvisational techniques, subjective camera monologues, auditions, and scene performance. [D; CSU; UC]

#### **FTMA 127**

### DIRECTING FOR MOTION PICTURE PRODUCTION 3 UNITS

Pass/No Pass or Grade is Allowed

Prerequisite: FTMA 102 or ART 131 or equivalent.

Lecture 2 hours, laboratory 4 hours

Offered: ALL

Develops directing skills in a full range of production types. Emphasizes writing, visualization, production techniques for film style, and multiple camera directing. [D; CSU; UC] (Formerly: TELE 242)

#### FTMA 131

#### **CINEMATOGRAPHY I**

#### 3 UNITS

Grade Only Fee: \$50

Recommended Preparation: FTMA 102 or ART 131 or equivalent. Prerequisite: FTMA 111, MUS 151, or RA&T 120, or equivalent.

Lecture 2 hours, laboratory 4 hours

Offered: ALL

Covers the techniques used in digital technology and film, including preproduction, production, and post-production utilizing computer-based and non-linear editing. [D; CSU; UC] (Formerly: TELE 233)

#### **FTMA 154**

### INTRODUCTION TO DESIGN FOR THEATRE AND FILM 3 UNITS

Pass/No Pass or Grade is Allowed

Lecture 2 hours, laboratory 3 hours

Offered: ALL

Introduces basic principles of theatre and film design, including scenery, lighting, sound, costumes, makeup, and properties. Covers topics such as script analysis and design choices, period research, staging configurations, and the elements of design. Includes analysis of live and filmed productions, practical experience in utilizing equipment and basic production techniques, and creating a design project from concept to completed presentation. [D; CSU; UC] (Same as: TA 154)

#### **FTMA 160**

### CINEMA AS A FORM OF EXPRESSION AND COMMUNICATION 3 UNITS

Pass/No Pass or Grade is Allowed

Lecture 3 hours

Offered: ALL

Introduces the close analysis of film and television texts. Examines the broad questions of form and content, aesthetics and meaning, and history and culture. Explores the diverse possibilities presented by the cinematic art form through an examination of a wide variety of productions, national cinemas, and film movements. Topics include modes of production, narrative and non-narrative forms, visual design, editing, sound, genre, ideology, and critical analysis. [D; CSU; UC] (Formerly: TELE 114; Same as: COMM 185)

#### FTMA 161

#### HISTORY OF FILM AS ART

#### 3 UNITS

Pass/No Pass or Grade is Allowed

Lecture 3 hours

Offered: ALL

Provides a survey of cinema with an emphasis on the chronological development of styles and techniques in the medium. Focuses on aesthetic and historical influences on cinema as well as the effects of cinema on society. Discusses the impact of television on film and popular culture. [D; CSU; UC] (Formerly: TELE 113; Same as: ART 130)

#### FTMA 162

#### **CULTURE AND THE MEDIA**

#### 3 UNITS

Pass/No Pass or Grade is Allowed

Lecture 3 hours

Offered: ALL

Surveys the development of electronic media with an emphasis on the communicative, aesthetic, and technical history and the influence of media on society. [D; CSU; UC] (Formerly: TELE 112; Same as: HUM 112)

#### **FTMA 16**3

### INTRODUCTION TO ELECTRONIC MEDIA

3 UNITS

Pass/No Pass or Grade is Allowed

Lecture 3 hours

Offered: ALL

Introduces the history, structure, function, economics, content, and evolution of radio, television, film, the Internet, and new media, including traditional and mature formats. Covers the social, political, regulatory, ethical, and occupational impact of electronic media. [D; CSU; UC] (Formerly: TELE 180; Same as: COMM 180)

#### FTMA 164 ETHNIC IMAGES IN FILM 3 UNITS

Grade Only Lecture 3 hours

Offered: FALL, SPRING

Grady only. Provides an approach to film that examines representations of people in terms of race, ethnicity, gender, and socioeconomic class. Examines film content through interdisciplinary points of view and dimensions of diversity across cultures. [D; CSU; UC]

#### **FTMA 217**

### DRONE AERIAL PHOTOGRAPHY AND CINEMATOGRAPHY 3 UNITS

Pass/No Pass or Grade is Allowed

Recommended Concurrent Enrollment: GEOG 107. Prerequisite: FTMA 101 or ART 205 or equivalent. Corequisite: GEOG 108 (may be taken previously).

Lecture 2 hours, laboratory 4 hours

Offered: ALL

Provides beginning to intermediate uses of remotely operated vehicles for digital imaging, photography, and cinematography. Covers safety precautions, team collaboration, intelligent mission planning, common video movements, high resolution image capture, and editing. [D; CSU; UC] (Same as: ART 217)

#### **FTMA 290**

### PROFESSIONAL MEDIA WORK EXPERIENCE 2-4 UNITS

Pass/No Pass or Grade is Allowed

Recommended Concurrent Enrollment: Enrollment in one other class directly related to the Film, Television, and Media Arts major in order to apply learned theory in a practical hands-on setting through an internship class.

Limitation on Enrollment: Declared Film, Television, and Media Arts major, and students must submit an add code.

Laboratory 12 hours

Offered: ALL

Introduces principles and skills acquired in the Film, Television, and Media Arts majors to on-the-job assignments. One unit of credit is granted for every 54 hours of work experience. Credit may be accrued at the rate of 2 to 4 units per semester for a maximum of fourteen units. The job supervisor and instructor will evaluate each student's job performance. [D; CSU] (Formerly: TELE 290)

#### **FTMA 291**

### PROFESSIONAL MEDIA WORK EXPERIENCE II 2-4 LINITS

Pass/No Pass or Grade is Allowed

Recommended Concurrent Enrollment: Enrollment in one other class directly related to the Film, Television, and Media Arts major in order to apply learned theory in a practical hands-on setting through an internship class.

Prerequisite: FTMA 290 or equivalent.

 $\label{lem:limitation} \mbox{Limitation on Enrollment: Declared Film, Television, and Media Arts \mbox{ major.} \\$ 

Laboratory 12 hours

Offered: ALL

Applies beginning-level principles and skills acquired in the Film, Television, and Media Arts majors to on-the-job assignments. One unit of credit is granted for every 54 hours of work experience. Credit may be accrued at the rate of 2 to 4 units per semester for a maximum of fourteen units. The job supervisor and instructor will evaluate each student's job performance. [D; CSU] (Formerly: TELE 291)

#### **FTMA 292**

### PROFESSIONAL MEDIA WORK EXPERIENCE III 2-4 UNITS

Pass/No Pass or Grade is Allowed

Recommended Concurrent Enrollment: Enrollment in one other class directly related to the Film, Television, and Media Arts major in order to apply learned theory in a practical hands-on setting through an internship class.

Prerequisite: FTMA 291 or equivalent.

Limitation on Enrollment: Declared Film, Television, and Media Arts major. Laboratory 12 hours

Offered: ALL

Provides intermediate-level principles and skills acquired in the Film, Television, and Media Arts majors to on-the-job assignments. One unit of credit is granted for every 54 hours of work experience. Credit may be accrued at the rate of 2 to 4 units per semester for a maximum of fourteen units. The job supervisor and instructor will evaluate each student's job performance. [D; CSU] (Formerly: TELE 292)

#### **FTMA 293**

### PROFESSIONAL MEDIA WORK EXPERIENCE IV 2-4 UNITS

Pass/No Pass or Grade is Allowed

Recommended Concurrent Enrollment: Enrollment in one other class directly related to the Film, Television, and Media Arts major in order to apply learned theory in a practical hands-on setting through an internship class.

Prerequisite: FTMA 292 or equivalent.

Limitation on Enrollment: Declared Film, Television, and Media Arts major. Laboratory 12 hours

Offered: ALL

Covers advanced-level principles and skills acquired in the Film, Television, and Media Arts majors to on-the-job assignments. One unit of credit is granted for every 54 hours of work experience. Credit may be accrued at the rate of 2 to 4 units per semester for a maximum of fourteen units. The job supervisor and instructor will evaluate each student's job performance. [D; CSU] (Formerly. TELE 293)